

**Orchid Class (Y4)
Curriculum
overview
Spring 1 2026**

RE

Prophecy and Promise

Children will:

- Explore how Matthew's gospel uses ancient prophecies to prove that Jesus is the promised Messiah.
- Learn how Jesus acted as a 'Servant Messiah' by reaching out to the marginalised and those on the edges of society.
- Understand how Jesus' healing miracles show God's mercy and healing in our lives today.

Science

Sound

Children will:

- identify how sounds are made, associating some of them with something vibrating.
- Recognise that vibrations from sounds travel through a medium to the ear and find patterns between the pitch of a sound and features of the object that produced it.

English

Reading: Develop skills of inference, vocabulary and summarising.

The class reader is

Writing: Fiction narrative: myth narrative. Abstract nouns, expanded noun phrases, fronted adverbials and appropriate choice of pronouns.

Non-fiction recount: information guide

Grammar & Spelling: To build on prior learning and explore adverbs, pronouns and punctuation.

Maths

Number: Multiplication and division and fractions

Measuring: Length and perimeter

Reasoning: Use the four operations (+/ -/ x/ ÷) to solve one step problems progressing to two steps

History

Roman Britain

Children will:

- be developing their understanding of the Romans with a focus on Roman Britain.
- be considering the legacy of Roman Britain on today's modern society and the impact of the Romans.

PE

Net and Wall Games (Basket Ball)

Children will:

- Identify areas of strength and areas for development, decision making, use tactics and reflect
- Develop attacking skills to move towards a goal
- To develop defending skills to delay an attacker and gain possession

Music

Cornets

Children will:

- Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression
- Listen with attention to detail and recall
- Select, organise and order sounds to perform within a simple structure. Suggest how they should be played and discuss effects achieved

Spanish

Children will continue to learn conversational Spanish, particularly:

- Revision of conversation when meeting people, naming places and objects
- Introduction to the world around us with a focus on different types of transport.

Computing

Hour of Code

Children will:

- Learn what coding are programming are and practice using a range of coding games
- Know what debugging is and fix bugs within a coding game
- To understand that the loop blocks help repeat the same action

Art/ DT

Children will:

- Describe the difference between a tint and a shade.
- Mix tints and shades by adding black or white paint.
- Use tints and shades to paint an object in 3D.
- Try different arrangements of objects for a composition, explaining their decisions.

Geography

Coastal Processes and Landforms

Children will:

- explore different examples of coastal landforms in the UK.
- learn about the processes that occur that shape the coastline and apply that learning to explore the British coast.

PSHE & RSE

Democracy

Children will learn:

- learn about Britain as a democratic society
- learn about how laws are made
- learn about the local council

Events & celebrations

Monday 5th January – Back to school

Tuesday 13th January - King's Leadership Trip

Friday 13th February - Finish for half term

Thursday 5th March – World Book Day

Family Learning

Spellings

Times Table Rock stars

Reading Plus

Home readers

